


SUPREET SINGH

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Education

Lambton College, Canada

September 2020 – May 2022

Studying post graduate Diploma in Mobile Application Design and Development, specialized in developing a wide variety of skills in applications for mobile and tablet devices to perform various assessments from Lambton College. Meanwhile, working at a Wendy's as a Crew Member.

Rayat & Bahra Institute of Engineering and BioTechnology, India **August 2014 - April 2017**

Studied Computer Science and Engineering, specializing in design, creating, and testing of computer hardware and software.

Chandigarh Polytechnic College, India

August 2011- May 2014

Studied Diploma in Computer Engineering.

Technical Skills

- **Languages:** HTML, CSS, JavaScript, Swift, Java
- **Operating System:** macOS, Windows, Linux
- **Database:** MySQL, MongoDB, Firebase
- **Libraries/Frameworks/Formats:** React.js, Node.js, Express.js, JSON, XML, HTML5, CSS3
- **Miscellaneous:** Git, RESTful APIs

Experience

Trainee

November 2020 - March 2021

Escoce, India

- Worked on various projects that included working on various UI elements and Design.
- Using technologies like HTML, CSS, JavaScript to develop web pages.
- Also worked on a few WordPress websites and having a basic knowledge of WooCommerce.
- Building Assets using Affinity Designer, Adobe Photoshop.

Academic Projects

Shooting game, Student Developer [Link](#) **Jan 2021 - Feb 2021**

- Developed a web-application based game inspired by the classic Doom game from 1993.
- It was developed using HTML/CSS/JavaScript and jQuery.
- In this application, the user has to kill the targets as the timer runs down and after the timer is complete or sufficient amount is killed, the score gets displayed.
- To make the game more interesting added gun recoil and sound effects for it in the application.

Sky Fighter, Student Developer [Link](#) **Feb 2021 - Feb 2021**

- Developed an iOS game application where the user has to shoot the oncoming enemy planes and for each kill, score is added to the scoreboard.
- It was developed using XCode in Swift and for the engine Sprite Kit framework was used, and Core Database was used for backend.
- Used the Core Data Database to store the authentication information and the scores of users. After each game, the scorecard of top 3 users is shown.

Gyro Ball, Student Developer [Link](#) **Feb 2021 - March 2021**

- Developed an android game application where the user has to move the ball on the screen by tilting the mobile and put it in a hole which is located in the center of the screen.
- Developed the application using the XML, Java, and with the usage of Gyroscope sensors.
- Used the SQLite Database to store the scores and user details and after the game is over, it displays top 3 user scores.

Game Space, Student Developer [Link](#) **July 2021- July 2021**

- Developed an android application where users can browse a catalogue for games, select them and send a message to a seller to buy them.
- Developed the application in Android Studio using Java.
- Just to make the application more interesting added the quiz game to earn points and points can be redeemed to get more offers or to earn Coupons and gift cards.
- Also, Used the SQLite Database to store the user details, and points earned by customers.

Vintage Home, Student Developer [Link](#) **Sept 2021-Oct 2021**

- Developed an e-commerce website for the Furniture store where users can buy furniture online with different categories.
- Developed the application using JavaScript as front-end PHP as backend with SQL database.
- Data stored such as the product details, user details, and cart details in the database.

Paint Application, Student Developer [Link](#) **Jan 2021 - Feb 2021**

- Developed a web application where users can paint with different sizes of brushes and erase with different sizes of erasers.
- Developed the application using HTML/CSS/JavaScript.
- To make it more interesting, added the different colors for brushes.

Calculator, Student Developer [Link](#) **Nov 2020 - Nov 2020**

- Developed a calculator in XCode using Swift language which performs basic arithmetic operations.